


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 LEVEL; CAN BE EXTREMELY LIGHT 6 HCP+
2 LEVEL; USUALLY SOUND
REOPENING; GOOD SUIT GENERALLY, CAN BE PRETTY LIGHT IN HCP
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Overcall of NT is natural and the system is on. On opps NT overcall, dbl is penalty oriented, rest all natural and non-forcing at 2 level. Bids at 3 levels are invitational/forcing (if opps bid is at 2 level)
JUMP OVERCALLS (Style; Responses; Unusual NT)
WEAK WITH MIN 6 CARDS,
SUIT QUALITY DEPENDS ON VULNERABILITY,
QJ10XXX TYPICAL MINIMUM AT EQUAL COLOURS
Reopen: AT LEAST OPENING HAND WITH GOOD SUIT
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
DIR CUEBIDS= MICHEALS (1m-2m shows both Majors)
JUMP CUEBIDS= ASKING STOPPER OF THE SUIT OPENED (USUALLY A STRONG HAND WITH A LONG SOLID SUIT)
REOPEN= SAME AS DIRECT, DBL & BID is 16+
VS. NT (vs. Strong/Weak; Reopening; PH)
VS STRONG NT; CAPP AND NATURAL (LAST SEAT)
VS WEAK NT; DBL= 15-18 BAL SYSTEM ON BY RESPONDER, OTHERS = NAT CONSTRUCTIVE
VS PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL= T/O, CUE BID= STOPPER ASK,
NT BIDS = STRONG BAL 15-18 OVER A WEAK 2,
MAYBE A TACTICAL BID ON 3 LEVEL PREEMPT
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X=MAJORS,INT=MINORS OTHERS NAT LEAD DIRECTING
OVER OPPONENTS' TAKEOUT DOUBLE
1 LEVEL RESPONSE FORCING, 2 LEVEL JUMP is NF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 TH /Low with honour	4 TH /Low with honour	
NT	4 TH	4 TH , LOW FROM 3 IF	
Subsequent	SAME, HIGH CARD	UNSUPPORTED	
Other:	LEAD GENERALLY ASKS SHIFT		
LEADS			
Lead	Vs. Suit	Vs. NT	
ACE	AK	ASKS TO SIGNAL WITH	
KING	KQ	COUNT or ATTITUDE	
QUEEN	QJ		
JACK	J10, KJ10,AJ10,JX	SAME	
9/10	109,K109,A109,10X	SAME	
9	USUALLY DBLTON	Same or top of nothing	
Hi-x	DBLTON		
Lo-X	3+	SAME	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATTITUDE	COUNT	Attitude, Hi Enc
Suit 2	COUNT		COUNT
3	SUIT PREF		SUIT PREF
1	ATTITUDE	COUNT	ATTITUDE
NT 2	COUNT		COUNT
3	SUIT PREF		SUIT PREF
Signals (including Trumps): NATURAL HI ENC CARDING & DISCARDS			
Hi lo Even, Smith Echo			
ABILITY TO RUFF, TRUMPS PLAYED HI LO			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
PRETTY MUCH STANDARD AGREEMENTS			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
SUPP X, XX, LOW LEVEL RDBLS GENERALLY SOS,			
RESPONSIVE X			

 Pakistan Bridge Federation CONVENTION CARD
CATEGORY: MIXED TEAM April, 2025
PLAYERS:
Najam Abid, Yasser Rahim
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 CARD MAJORS , 1D 4 +, 1C 2+,
STRONG NT, 2/1 GF, CAPP. SEMI FORCING NT RESPONSE BY UPH TO 1M OPENING. 1NT OPENINGS MAY HAVE SINGLTON
2WAY REVERSE DRURY,
LEBENSOHL, 2H=ARTIFICIAL BUST ON 2C OPENING
RKC0314, INV MINORS, BERGEN RAISES & DIRECT
SPLINTERS AFTER MAJOR SUIT OPENINGS
DOPI BELOW 5 OF OUR SUIT, DEPO ABOVE
2NT RESPONSE TO 1 OF A MAJOR IS JACOBY
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Garbage Stayman, 2NT-3S minor ask
Opening 2H/S is Natural weak, responder 2NT is Ogust asking
NT OVERCALLS NATURAL. JUMP 2NT IS UNUSUAL
1C/D 2C/D IS BOTH MAJORS
HI ENC, NATURAL DISCARDS
Bergen Raises 1H/S 3C=6-9 HCP. 3D=9-11 HCP 4 cards support
3 RD ,4 TH SEAT MAJOR OPENINGS CAN BE 4 CARDS & EXTREMELY LIGHT
Help Suit Ask (game try)
NT opening may have singleton or can have 5-4 or even 7222
Support Double and Redoubles
Puppet Stayman on 2NT opening or 2NT via 2C
System off after opponents bid a suit on NT opening
1NT Dbl Rdbl is transfer to Clubs (can be passed/corrected 2D)
SPECIAL FORCING PASS SEQUENCES
Trap pass
IMPORTANT NOTES
One level overcall can be 6-16 HCP
Psyche: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBLTHRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4H	STANDARD AGREEMENTS	Natural responses with weak jump shifts		2 WAY REV DRURY TO MAJORS,
				ALL THE WAY	1/1 forcing, 1NT non-forcing, 2M to play, 2/1 GF & 2 of same minor is Inv. Minor		
1♦		4	4H				
				3 rd /4 th seat Major opening can	3C=6-9 HCP with min 4 cards support, 3D=9-11		
1♥		4	4H	be very light & can have 4 cards	2H/S is 5-9 HCP min 3 cards, 3H/S & 4H/S is weak		
				If non-vul. First 2 seats, min 5	Can be with 0+ HCP		
1♠		4	4H	Cards and 11+HCP	2C (3 cards support) 2D (4) is 2 way reverse Drury	Repeating the suit at 2 level is to play	
INT				15-17	2C= stayman with or without Major, 2D/H=xfer		
					2S=3C, 2NT=3D, 3C=5-5 minors weak, 3D min str 3H=3145/3154, 3S=1345/1354, Smolen forcing/NF		
2♣	Tick	0	4H	22+Bal or 8+ PT with 16+ HCP	2D GF, 2H=DbI neg, 2S/3C/3D Nat forcing,	3NT=24/25, 4NT=26/27	
					2NT=Good Heart suit		
2♦	Tick	0	4H	Weak 6D	2NT asking	Bid singleton or void	
				Min 5-5			
2♥		5		Weak 6H	2NT asking	2/S, 3C/3D (natural forcing 1 round)	
						3H further pre-empt	
2♠		5		Weak 6S	2NT asking	3C/3D/3H (natural forcing 1 round)	
2NT				Balanced 20-22 HCP	3C Puppet, 3D/H transfers, 3S minor ask	On 3C, 3D shows one or both majors 4 cards	
						3H/S show 5 cards in that suit	
3♣		6/7		Weak pre-emptive			
3♦		6/7		Weak pre-emptive			
3♥		6/7		Weak pre-emptive			
3♠		6/7		Weak pre-emptive			
3NT				Gambling with long minor			
4♣		7+		Natural Pre-emptive			
4♦		7+		Natural Pre-emptive			
4♥		7+		To play, if vul then may be			
4♠		7+		a good hand with values in HCP			
4NT				Both minors 6-5weak, 5-5Strng			
5♣		8+		Pre-emptive		HIGH LEVEL BIDDING	
5♦		8+		Pre-emptive			
5♥		8+		Pre-emptive		STANDARD AGREEMENTS	
5♠		8+		Pre-emptive		DOPI, EXCLUSION 0123	

